

LOCATION MATTERS

- Increased access for southern and central residents. Building a medical complex in central Guam decreases drive times for southern residents who currently have limited options for healthcare. Don't forget the south!
- **⊘** Improves infrastructure for Barrigada and Mangilao communities.
- Widening of roads along Route 15 is already in DoD's plans. Building a medical complex in this area will take full advantage of their highway improvements, freeing up more DPW funding for village roads.

MINUTES MATTER

- Supports delivery of comprehensive healthcare services with co-located facilities, including a Public Health Center, Behavioral Health, Veterans Clinic, Pharmacy, Specialty Care Clinics (Cardiology, Neurology, Maternal Child Health, Oncology, Gastroenterology, and others), and Medical Providers' Offices.
- Stracts specialists to provide care for patients, decreasing the need to travel off-island for medical treatments.
- Multiple access points for entry may provide reserved lanes for emergency responders and healthcare staff.
- ✓ Less congestion and traffic (an estimated 1,000 cars) away from Tamuning, improving traffic flow along Marine Corps Drive.

AREA SIZE MATTERS

- More responsible investment to build on a larger footprint to support Guam's, and the region's, growing population and healthcare needs.
- Seasier and decreased time of construction with more room for building materials and less traffic congestion at the project site.
- **Room for backup utilities** with power substations, backup water tanks, and multiple access points, as recommended by utility agencies, further ensuring a more resilient healthcare delivery system and infrastructure for our people.
- More parking for patients and reserved parking for doctors, nurses, and medical staff.

SCAN THE QR CODE WITH YOUR PHONE TO SIGN OUR PETITION!



We now have a unique opportunity to bring world-class healthcare to Guam so that recovery can start where it should-at home!

Join us on this mission to build a Guam Medical Complex!

